

Live Theatre Evaluation
Using Lockdown to your advantage!

You need to look at a production as whole but be able to focus on particular elements depending on the wording of the exam question.

Live Theatre can split be into two main areas; Performance and Design.

Performance includes everything the actors do physically in a production that can be seen or heard.

Design includes lighting, sound, costume, and set

All of these elements are distinct but all work in conjunction with the others; for example, if the question is about sound you could include how it works with lighting to create an effect, or with the physicality of the actors to create atmosphere or environment.

[BBC Bitesize](https://www.bbc.com/bitesize) is really good resource to use. You really should use it.

https://www.youtube.com/results?search_query=globe+theatre+streaming

The tables below are there to help you break down your answers.

PERFORMANCE

<u>Key Moment</u>	<u>Actor in character.</u>	<u>What is being communicated?</u>	<u>Acting skills</u>	<u>Evaluation</u>
<i>This is very important - using specific examples shows your understanding of the production and prevents your essay becoming too general.</i>	<i>You are analysing or evaluating the performance of the actor, not the actions of the character. You cannot gain high marks without this distinction. Where possible find out the cast and refer to them by name.</i>	<i>What is the actor telling you about the emotional state, desires, status, relationships etc of the character at that moment?</i>	<i>Use your Drama vocabulary extensively and accurately to describe how the actor communicates meaning - voice, physicality, movement and proxemics.</i>	<i>How successful were they in terms of communicating meaning, creating an emotional response, use of acting skills? When were they not as successful as intended? (You MUST include this).</i>

COSTUME

<u>Key Moment</u>	<u>Detailed description of costume</u>	<u>What is being communicated?</u>	<u>Evaluation</u>
<i>Be specific</i>	<i>Colour, texture, shape, fit, style, accessories, hair, and make up (if relevant)</i>	<i>What the costume conveys about characters, status, location, plot, period, genre or style.</i>	<i>How successful was the design in terms of communicating meaning or creating an emotional response? When were they not as successful as intended? (You MUST include this).</i>

SET

<u>Key Moment</u>	<u>Detailed description of set</u>	<u>What is being communicated?</u>	<u>Evaluation</u>
<i>Be specific</i>	<i>Configuration of staging, materials, colour palette, style, is it symbolic or naturalistic?</i>	<i>What the set conveys about location, period, plot, characters, genre or style.</i>	<i>How successful was the design in terms of communicating meaning or creating an emotional response? When was it not as successful as intended? (You</i>

			<i>MUST include this).</i>
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LIGHTING

<u>Key Moment</u>	<u>What the designer hopes to communicate</u>	<u>Skills and tech used to create effects</u>	<u>Evaluation of impact and success of design</u>
<i>Be specific</i>	<i>What the lighting conveys about location, characters, genre or style. How does it create or change atmosphere?</i>	Colour, direction, angle, type, intensity, special effects. Types of lights used (look these up).	<i>How successful was the design in terms of communicating meaning or creating an emotional response? When was it not as successful as intended? (You MUST include this).</i>

SOUND

<u>Key Moment</u>	<u>What the designer hopes to communicate</u>	<u>Skills and tech used to create effects</u>	<u>Evaluation of impact and success of design</u>
<i>Be specific</i>	<i>What the sound conveys about location, character or plot. How does it create or change atmosphere?</i>	Diegetic, non-diegetic, live, recorded, direction, volume, ambience.	<i>How successful was the design in terms of communicating meaning or creating an emotional response? When was it not as successful as intended? (You MUST include this).</i>